

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
sound when V, aggressive and can be lead directing when NV
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 with stops, systems on
JUMP OVERCALLS (Style; Responses; Unusual NT)
weak, Unusual 2NT
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels, Unusual 2NT
VS. NT (vs. Strong/Weak; Reopening;PH)
Double = equal or stronger than 1NT opening range,
2C = long suit, 2D = both M, 2H = H+m, 2S = S + m, 2NT = both m
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
Double = takeout, new suits = F1, NT bids natural
jump new suit = long and strong suit, 18+
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
1♣: X = majors, 1NT = minors, all else nat
2♣: X = majors, 2NT = minors, all else nat
OVER OPPONENTS' TAKEOUT DOUBLE
Natural

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2nd/4th	Same	
NT	2nd/4th	Same	
Subseq			
Other: 2nd/4th through declarer			
LEADS			
	Lead	Vs. Suit	Vs. NT
Ace	AK; Ax+	AK; Ax+	AK; Ax+
King	AKx+; KQx+; Kx	AKx+; KQx+; Kx	AKx+; KQx+; Kx
Queen	QJx+; Qx	QJ10x+; QJx, AQJx+, KQ109+	QJ10x+; QJx, AQJx+, KQ109+
Jack	J10x+; KJ10x+	J10x+; AJ10x+; KJ10x+	J10x+; AJ10x+; KJ10x+
10	109x+; H109x	109x+; H109x+	109x+; H109x+
9	9x; 98x	98x, 9x	98x, 9x
High-x	[x]x; x[x]x+	[x]x; x[x]x+	[x]x; x[x]x+
Low-x	Hx[x]; 3rd/5th	Hx[x]; 4th	Hx[x]; 4th
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT hi=discourage	CNT hi-lo=odd	ATT hi=discourage
Suit 2	CNT hi=odd	Suit preference	CNT hi=odd
3	Suit preference		Suit preference
1	ATT hi=discourage	CNT hi=odd	ATT hi=discourage
NT 2	CNT hi=odd	Suit preference	CNT hi=odd
3	Suit preference		Suit preference
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Classical approach			
SPECIAL, ARTIFICIAL & COMPETITIVE (RE)DOUBLES			
Negative doubles through 4♦			
Support doubles through 2♠ (shows extras)			
Frequent non-penalty doubles through 4♦			
Responsive doubles through 4♥			
Maximal doubles through 3♠			
Lightner doubles in slam			

WBF CONVENTION CARD
CATEGORY: Green
NCBO: Philippine Tournament Bridge Association (PTBA)
PLAYERS: Romulo Virola - RJ Omapoy
EVENT: Any
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 Game Forcing, 5533, 1NT semiforcing; 1NT opening = 15-17
2♣ = strong
2♦ = weak in 1 major
2♥/2♠ = 5M & 4+m
Inverted minor raise, Smolen
XYZ: After 1X-1Y-1Z, 2♣ = puppet to 2♦, 2♦ = art GF, 2NT = ♣
RKCB 1430
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2D = weak in 1 M
SPECIAL FORCING PASS SEQUENCES
When in clear game force
PSYCHICS: rare

	!	#	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION
1♣		3	11-21	2C = 10+ with clubs	
1♦		3	11-21	2D = 10+ with diamonds	
1♥		5	11-21	1NT = semi forcing, 2NT = 4+card GF raise, 3C = 4card 10-11 limit raise, 3D = 4+card 7-9 raise, 3S = 4+card raise with unspecified singleton, 3NT = 4card raise with void spade, 4m = 4card raise with void m	
1♠		5		1NT = semi forcing, 2NT = 4+card GF raise, 3C = 4card 10-11 limit raise, 3D = 4+card 7-9 raise, 3NT = 4+ card raise with unspecified singleton, 4x = 4card raise with void x	
1NT		NA	15-17 bal	Stayman, Jacoby/Texas Transfers, 2♣ = minor suit stayman, 2NT = transfer to 3♣ p/c, 3m = nat inv, 3M = 1 long m, slam interest, 3NT = to play	
2♣	!	NA	22+ if bal, can be less if distributional. "Almost GF"	2D = positive, 2H = negative, 2S = unspecified shortness (relay to ask), 2NT/3C/3D/3H = transfers	
2♦	!	NA	weak in 1 M	2H/3H = p/c, 2S = p/c can tolerate 3H, 2NT = ask, 3m = nat F1, 3NT = to play, 4M = to play	
2♥		NA	5+ H 4+m less than opening	2NT = ask minor, 3H = blocking, 4H = to play, new suits F1	
2♠		NA	5+ S 4+m less than opening	2NT = ask minor, 3S = blocking, 4S = to play, new suits F1	
2NT		NA	20-21 balanced	3C=Puppet stayman, 3red=transfers, 3S=minor suit stayman, 3NT=transfer to 4C, 4C= transfer to 4D, Texas transfers	
3♣		6	nat preempt	new suit F1, 3NT = to play	
3♦		6			
3♥		6			
3♠		6			
3NT	!	7	solid minor with at least a side king		
4♣		7	nat preempt		HIGH LEVEL BIDDING
4♦		7			RKCB 1430
4♥		7			
4♠		7			
4NT	!	NA			
5m		8			
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